

CPC**COOPERATIVE PATENT CLASSIFICATION****G06T**

IMAGE DATA PROCESSING OR GENERATION, IN GENERAL (specially adapted for particular applications, see the relevant subclasses, e.g. [G06K](#), [G09G](#), [H04N](#))

NOTE

This subclass covers:

- arrangements for geometrically modelling objects, whether the final model is used for display of an image of the object or for some other purpose, such as manufacture of a corresponding object;
- arrangements for analysing the geometric attributes of an image of an object.

This subclass does not cover:

- reading or recognising printed or written characters or recognising patterns, e.g. fingerprints, which is covered by subclass [G06K](#);
- modification of image data to allow display using multiple viewports, which is covered by subclass [G09G](#);
- circuits for generating functions for visual indicators, which are covered by subclass [G09G](#);
- scanning of documents or the like in pictorial communication, which is covered by subclass [H04N](#).

WARNING

The following IPC groups are not used in the CPC scheme. Subject matter covered by these groups is classified in the following CPC groups:
[G06T 1/40](#) covered by [G06T 1/20](#)

G06T 1/00**General purpose image data processing**

G06T 1/0007

. {Image acquisition}

G06T 1/0014

. {Image feed-back for automatic industrial control, e.g. robot with camera([robots B25J 19/023](#))}

G06T 1/0021

. {Image watermarking}

G06T 1/0028

.. {Adaptive watermarking, e.g. Human Visual System (HVS)-based watermarking}

G06T 1/0035

... {Output size adaptive watermarking}

G06T 1/0042

.. {Fragile watermarking, e.g. so as to detect tampering}

G06T 1/005

.. {Robust watermarking, e.g. average attack or collusion attack resistant}

G06T 1/0057

... {Compression invariant watermarking}

G06T 1/0064

... {Geometric transform invariant watermarking, e.g. affine transform invariant}

G06T 1/0071

... {using multiple or alternating watermarks}

G06T 1/0078

... {using multiple thresholds}

G06T 1/0085

.. {Time domain based watermarking, e.g. watermarks spread over several images}

G06T 1/0092

.. {Payload characteristic determination in a watermarking scheme, e.g. number of bits to be embedded}

G06T 1/20

. Processor architectures; Processor configuration, e.g. pipelining([architectures of general purpose stored programme computers G06F 15/76](#))

| | |
|------------------|---|
| G06T 1/60 | . Memory management |
| G06T 3/00 | Geometric image transformation in the plane of the image, e.g. from bit-mapped to bit-mapped creating a different image |
| G06T 3/0006 | . {Affine transformations(G06T 3/4038 , G06T 3/0068 take precedence)} |
| G06T 3/0012 | . {Context preserving transformation, e.g. by using an importance map(G06T 3/0062 takes precedence)} |
| G06T 3/0018 | .. {Fisheye, wide-angle transformation} |
| G06T 3/0025 | .. {Detail-in-context presentation(G06T 3/0018 takes precedence)} |
| G06T 3/0031 | . {for topological mapping of a higher dimensional structure on a lower dimensional surface} |
| G06T 3/0037 | .. {Reshaping or unfolding a 3D tree structure onto a 2D plane} |
| G06T 3/0043 | .. {Surface of revolution to planar image transformation} |
| G06T 3/005 | . {for projecting an image on a non-planar surface, e.g. a geodetic screen} |
| G06T 3/0056 | . {the transformation method being selected according to the characteristics of the input image} |
| G06T 3/0062 | . {Panospheric to cylindrical image transformation} |
| G06T 3/0068 | . {for image registration, e.g. elastic snapping} |
| G06T 3/0075 | .. {using affine transformations} |
| G06T 3/0081 | .. {by elastic snapping} |
| G06T 3/0087 | . {Spatio-temporal transformations, e.g. video cubism} |
| G06T 3/0093 | . {for image warping, i.e. transforming by individually repositioning each pixel} |
| G06T 3/20 | . Linear translation of a whole image or part thereof, e.g. panning |
| G06T 3/40 | . Scaling the whole image or part thereof |
| G06T 3/4007 | .. {Interpolation-based scaling, e.g. bilinear interpolation(G06T 3/4015 , G06T 3/403 take precedence)} |
| G06T 3/4015 | .. {Demosaiicing, e.g. colour filter array [CFA], Bayer pattern} |
| G06T 3/4023 | .. {Decimation- or insertion-based scaling, e.g. pixel or line decimation} |
| G06T 3/403 | .. {Edge-driven scaling} |
| G06T 3/4038 | .. {for image mosaicing, i.e. plane images composed of plane sub-images} |
| G06T 3/4046 | .. {using neural networks} |
| G06T 3/4053 | .. {Super resolution, i.e. output image resolution higher than sensor resolution} |
| G06T 3/4061 | ... {by injecting details from a different spectral band} |
| G06T 3/4069 | ... {by subpixel displacement} |
| G06T 3/4076 | ... {by iteratively correcting the provisional high resolution image using the original low-resolution image} |
| G06T 3/4084 | .. {Transform-based scaling, e.g. FFT domain scaling} |
| G06T 3/4092 | .. {Image resolution transcoding, e.g. client/server architecture} |
| G06T 3/60 | . Rotation of a whole image or part thereof |
| G06T 3/602 | .. {Block rotation, e.g. by recursive reversing or rotating} |
| G06T 3/604 | .. {using a CORDIC [COordinate Rotation DIgital Compute]device} |
| G06T 3/606 | .. {Rotation by memory addressing or mapping} |

G06T 3/608 . . {Skewing or deskewing, e.g. by two-pass or three-pass rotation}

G06T 5/00 Image enhancement or restoration, e.g. from bit-mapped to bit-mapped creating a similar image

G06T 5/001 . {Image restoration}

G06T 5/002 . . {Denoising; Smoothing(noise processing or correction adapted to be used in an image pickup device containing and electronic image sensor [H04N 5/217](#) , [H04N 5/357](#) to [H04N 5/365](#))}

WARNING

Not complete pending reclassification; see also group [G06T 5/001](#)

G06T 5/003 . . {Deblurring; Sharpening(vibration or motion blur correction for cameras comprising an electronic image sensor [H04N 5/23264](#))}

WARNING

Not complete pending reclassification; see also group [G06T 5/001](#)

G06T 5/004 . . . {Unsharp masking}

WARNING

Not complete pending reclassification; see also group [G06T 5/001](#)

G06T 5/005 . . {Retouching; Inpainting; Scratch removal(detecting, correction, reducing or removing defects, e.g. non-responsive pixels of solid state image sensors [H04N 5/367](#) , scratch removal for cinematographic films scanned by electronic image sensor [H04N 5/253](#))}

WARNING

Not complete pending reclassification; see also group [G06T 5/001](#)

G06T 5/006 . {Geometric correction(detecting, correcting, reducing or removing artefacts resulting only from the lens unit, e.g. flare, shading, vignetting or "cos4" [H04N 5/3572](#) , correction of chromatic aberrations adapted to be used in an image pickup device containing and electronic image sensor [H04N 9/045](#))}

G06T 5/007 . {Dynamic range modification(applied in cameras using an electronic image sensor [H04N 5/2355](#) , [H04N 5/2356](#))}

WARNING

Not complete pending reclassification; see also groups [G06T 5/001](#) and [G06T 5/40](#)

G06T 5/008 . . {Local, e.g. shadow enhancement}

WARNING

Not complete pending reclassification; see also group [G06T 5/001](#)

- G06T 5/009 .. {Global, i.e. based on properties of the image as a whole(applied in cameras using an electronic image sensor [H04N 5/23229](#) , [H04N 5/235](#))}

WARNING

Not complete pending reclassification; see also group [G06T 5/40](#)

- G06T 5/10 . by non-spatial domain filtering{(applied in cameras using an electronic image sensor [H04N 5/23229](#) , [H04N 5/235](#) , [H04N 5/253](#) , [H04N 5/367](#))}

WARNING

Not complete pending reclassification; see also group [G06T 5/001](#)

- G06T 5/20 . by the use of local operators{(applied in cameras using an electronic image sensor [H04N 5/23229](#) , [H04N 5/235](#) , [H04N 5/253](#) , [H04N 5/367](#))}

- G06T 5/30 .. Erosion or dilatation, e.g. thinning

- G06T 5/40 . by the use of histogram techniques{(applied in cameras using an electronic image sensor [H04N 5/23229](#) , [H04N 5/235](#))}

- G06T 5/50 . by the use of more than one image, e.g. averaging, subtraction{(applied in cameras using an electronic image sensor [H04N 5/23229](#) , [H04N 5/235](#))}

G06T 7/00

Image analysis, e.g. from bit-mapped to non bit-mapped

- G06T 7/0002 . {Inspection of images, e.g. flaw detection([G06T 7/004](#) takes precedence)}

WARNING

This group is being reorganised in the 5 following sub-groups

- G06T 7/0004 .. {Industrial image inspection}
- G06T 7/0006 ... {using a design-rule based approach}
- G06T 7/0008 ... {checking presence/absence}
- G06T 7/001 ... {using an image reference approach(image matching for pattern recognition or image matching in general [G06K 9/6203](#))}
- G06T 7/0012 .. {Biomedical image inspection}

WARNING

Groups **G06T/00B2R** and [G06T 7/0016](#) are not complete pending reclassification. See also this group

- G06T 7/0014 ... {using an image reference approach(image matching for pattern recognition or image matching in general [G06K 9/6203](#))}

- G06T 7/0016 {involving temporal comparison(change detection in general [G06T 7/20](#))}

- G06T 7/0018 . {Camera calibration, e.g. determining intrinsic or extrinsic parameters}

- G06T 7/002 .. {Stereo camera calibration, e.g. determination of the transformation between left camera coordinate system and right camera coordinate system}

- G06T 7/0022 . {Determining parameters from multiple pictures(depth or shape from stereo images [G06T 7/0075](#) ; depth or shape from multiple images [G06T 7/0065](#) ; stereo camera calibration [G06T 7/002](#))}

- G06T 7/0024 .. {Registration of images, e.g. alignment of images(image matching for pattern recognition or image matching in general [G06K 9/6203](#))}
- G06T 7/0026 ... {using correlation-based methods}
- G06T 7/0028 ... {using feature-based methods}
- G06T 7/003 {involving reference images or patches(image matching for pattern recognition or image matching in general [G06K 9/6203](#))}
- G06T 7/0032 {involving models(model matching for pattern recognition [G06K 9/6204](#) , [G06K 9/6878](#))}
- G06T 7/0034 ... {using statistical methods(image matching by comparing statistics of regions for pattern recognition [G06K 9/6212](#))}
- G06T 7/0036 ... {using transform-domain based approaches}
- G06T 7/0038 ... {Registration of image sequences}
- G06T 7/004 . {Determining position or orientation of objects}
- G06T 7/0042 .. {using feature-based methods}
- G06T 7/0044 ... {involving reference images or patches(image matching for pattern recognition or image matching in general [G06K 9/6203](#))}
- G06T 7/0046 ... {involving models(model matching for pattern recognition [G06K 9/6204](#) , [G06K 9/6878](#))}
- G06T 7/0048 .. {using statistical methods(image matching by comparing statistics of regions for pattern recognition [G06K 9/6212](#))}
- G06T 7/0051 . {Depth or shape recovery}
- G06T 7/0053 .. {from shading}
- G06T 7/0055 .. {from specularities}
- G06T 7/0057 .. {from laser ranging and structured images, e.g. interferometry(image acquisition and arrangements for measuring contours or curvatures of an object by projecting a pattern, thereupon [G01B 11/25](#))}
- G06T 7/0059 .. {from texture}
- G06T 7/0061 .. {from perspective effects, e.g. using vanishing points}
- G06T 7/0063 .. {from line drawings}
- G06T 7/0065 .. {from multiple images}
- G06T 7/0067 ... {from contours}
- G06T 7/0069 ... {from focus}
- G06T 7/0071 ... {from motion}

WARNING

Not complete pending reclassification; see also group [G06T 7/20](#)

- G06T 7/0073 ... {from multiple light sources, e.g. photometric stereo}
- G06T 7/0075 ... {from stereo images}
- G06T 7/0077 {from three or more stereo images}
- G06T 7/0079 . {Segmentation or edge detection(image analysis based on texture or colour features [G06T 7/40](#) ; motion-based segmentation [G06T 7/2006](#) ; separation of touching or overlapping patterns for pattern recognition [G06K 9/34](#) ; extraction of features or characteristics of the image for pattern recognition [G06K 9/46](#))}

- G06T 7/0081 .. {Region-based segmentation} (image analysis based on texture or colour features [G06T 7/40](#) ; separation of touching or overlapping patterns by cutting or merging for pattern recognition [G06K 9/342](#) ; quantising the analogue image signal for pattern recognition [G06K 9/38](#) ; extraction of features or characteristics of the image related to colour for pattern recognition [G06K 9/4652](#))
- G06T 7/0083 .. {Edge-based segmentation(detecting partial patterns or configurations [G06K 9/4604](#))}
- G06T 7/0085 .. {Edge detection(detecting partial patterns or configurations [G06K 9/4604](#))}
- G06T 7/0087 .. {involving probabilistic approaches, e.g. Markov Random Field [MRF] modeling(Markov models or related models or networks embedding Markov models for pattern recognition [G06K 9/6297](#) ; classification techniques based on a parametric, e.g. probabilistic, model [G06K 9/6277](#) ; detecting partial patterns or configurations by analysing connectivity relationship of elements of the pattern [G06K 9/4638](#))]
- G06T 7/0089 .. {involving deformable models, e.g. active contour(pattern recognition techniques involving a deformation of the sample or reference pattern or elastic matching [G06K 9/6206](#))}
- G06T 7/0091 .. {involving morphological operators(combinations of preprocessing functions using a local operator for pattern recognition [G06K 9/56](#))}
- G06T 7/0093 .. {involving graph-based approaches(non-hierarchical partitioning techniques based on graph theory for pattern recognition [G06K 9/6224](#))}
- G06T 7/0095 .. {involving transform domain approaches(detecting partial patterns, e.g. edges or contours, using the Hough transform for pattern recognition [G06K 9/4633](#))}
- G06T 7/0097 .. {involving the use of two or more images}
- G06T 7/20 . Analysis of motion {(movement detection in television systems [H04N 5/144](#); motion estimation for digital video signal compression [H04N 19/51](#); recognizing scenes under surveillance and traffic patterns [G06K 9/00771](#), [G06K 9/00785](#))}

WARNING

This group is being reorganised. Documents dealing with shape from motion are reclassified to [G06T 7/0071](#) and a sub-group [G06T 7/2006](#) is created

- G06T 7/2006 .. {Motion-based segmentation}

WARNING

Not complete pending reclassification; see also group [G06T 7/20](#)

- G06T 7/2013 .. {using block-matching}
- G06T 7/202 ... {using full search}
- G06T 7/2026 ... {using non-full search, e.g. three step search}
- G06T 7/2033 .. {using feature-based methods, e.g. corners, segments}
- G06T 7/204 ... {involving reference images or patches(image matching for pattern recognition or image matching in general [G06K 9/6203](#))}

WARNING

Not complete pending reclassification; see also group [G06T 7/20](#)

G06T 7/2046 . . . {involving models(model matching for pattern recognition [G06K 9/6204](#) , [G06K 9/6878](#))}

WARNING

Not complete pending reclassification; see also group [G06T 7/20](#)

G06T 7/2053 . . {involving subtraction of pictures}
 G06T 7/206 . . {using transform domain based approaches, e.g. Fourier}
 G06T 7/2066 . . {using gradient-based methods}
 G06T 7/2073 . . {Motion estimation over a hierarchy of resolutions}
 G06T 7/208 . . {involving a stochastic approach, e.g. Kalman filter}
 G06T 7/2086 . . {Computing motion from a sequence of stereo images}
 G06T 7/2093 . . [Multi-camera tracking]

WARNING

Not complete pending reclassification; see also group [G06T 7/20](#)

G06T 7/40 . . Analysis of texture{([depth or shape from texture G06T 7/0059](#))}
 G06T 7/401 . . {based on statistical texture description}
 G06T 7/402 . . . {using transform-domain based approaches}
 G06T 7/403 . . . {using image operators, e.g. filter, edge density, local histograms}
 G06T 7/404 . . . {using co-occurrence matrix computation}
 G06T 7/405 . . . {using random Fields}
 G06T 7/406 . . . {using fractals}
 G06T 7/407 . . {based on structural texture description, i.e. primitives and placement rules}
 G06T 7/408 . . {Color analysis}
 G06T 7/60 . . Analysis of geometric attributes, e.g. area, center of gravity or perimeter, from an image
 G06T 7/602 . . {Area, perimeter, diameter or volume}
 G06T 7/604 . . {Convexity or concavity}
 G06T 7/606 . . {Center of gravity or moments([moments specific for pattern recognition, e.g. Zernike moments G06K 9/525](#))}
 G06T 7/608 . . {Symmetry}

G06T 9/00 **Image coding, e.g. from bit-mapped to non bit-mapped**(({ [H04N 1/00](#) , [H04N 19/00](#) take precedence; }compression in general [H03M](#); compression for image communication [H04N](#))

G06T 9/001 . . {Model-based coding, e.g. wire frame([see provisionally also G06T 9/00](#))}
 G06T 9/002 . . {using neural networks}
 G06T 9/004 . . {Predictors, e.g. intraframe, interframe coding([see provisionally also G06T 9/00](#))}
 G06T 9/005 . . {Statistical coding, e.g. Huffman, run length coding([see provisionally also G06T 9/00](#))}
 G06T 9/007 . . {Transform coding, e.g. discrete cosine transform([see provisionally also G06T 9/00](#))}

- G06T 9/008 . {Vector quantisation(see provisionally also [G06T 9/00](#))}
- G06T 9/20 . Contour coding, e.g. using detection of edges
- G06T 9/40 . Tree coding, e.g. quadtree, octree(see provisionally also [G06T 9/00](#))

G06T 11/00**2D [Two Dimensional] image generation**

- G06T 11/001 . {Texturing; Colouring; Generation of texture or colour}
- G06T 11/003 . {Reconstruction from projections, e.g. tomography}

WARNING

As from 06.2011 documents of this group are being continuously reclassified to its subgroups

- G06T 11/005 . . {Specific pre-processing for tomographic reconstruction, e.g. calibration, source positioning, rebinning, scatter correction, retrospective gating}

WARNING

Not complete pending the completion of a reclassification; see also **G11/00T**

- G06T 11/006 . . {Inverse problem, transformation from projection-space into object-space, e.g. transform methods, back-projection, algebraic methods}

WARNING

Not complete pending the completion of a reclassification; see also [G06T 11/003](#)

- G06T 11/008 . . {Specific post-processing after tomographic reconstruction, e.g. voxelisation, metal artifact correction}

WARNING

Not complete pending the completion of a reclassification; see also [G06T 11/003](#)

- G06T 11/20 . Drawing from basic elements, e.g. lines or circles
- G06T 11/203 . . {Drawing of straight lines or curves}
- G06T 11/206 . . {Drawing of charts or graphs}
- G06T 11/40 . Filling a planar surface by adding surface attributes, e.g. colour or texture
- G06T 11/60 . Editing figures and text; Combining figures or text
- G06T 11/80 . Creating or modifying a manually drawn or painted image using a manual input device, e.g. mouse, light pen, direction keys on keyboard

G06T 13/00**Animation**

- G06T 13/20 . 3D [Three Dimensional] animation
- G06T 13/205 . . {driven by audio data}
- G06T 13/40 . . of characters, e.g. humans, animals or virtual beings
- G06T 13/60 . . of natural phenomena, e.g. rain, snow, water or plants

G06T 13/80 . 2D [Two Dimensional] animation, e.g. using sprites

G06T 15/00 3D [Three Dimensional] image rendering

G06T 15/005 . {General purpose rendering architectures}

G06T 15/02 . Non-photorealistic rendering

G06T 15/04 . Texture mapping

G06T 15/06 . Ray-tracing

G06T 15/08 . Volume rendering

G06T 15/10 . Geometric effects

G06T 15/20 . . Perspective computation

G06T 15/205 . . . {Image-based rendering}

WARNING

This group is not complete pending a reorganisation. See also [G06T 15/00](#)

G06T 15/30 . . Clipping

G06T 15/40 . . Hidden part removal

G06T 15/405 . . . {using Z-buffer}

G06T 15/50 . Lighting effects

G06T 15/503 . . {Blending, e.g. for anti-aliasing}

G06T 15/506 . . {Illumination models}

G06T 15/55 . . Radiosity

G06T 15/60 . . Shadow generation

G06T 15/80 . . Shading

G06T 15/83 . . . Phong shading

G06T 15/87 . . . Gouraud shading

G06T 17/00 Three dimensional [3D] modelling, e.g. data description of 3D objects

G06T 17/005 . {Tree description, e.g. octree, quadtree}

G06T 17/05 . Geographic models

G06T 17/10 . Constructive solid geometry (CSG) using solid primitives, e.g. cylinders, cubes

G06T 17/20 . Finite element generation, e.g. wire-frame surface description, {tessellation}

G06T 17/205 . . {Re-meshing}

G06T 17/30 . Polynomial surface description

G06T 19/00 Manipulating 3D models or images for computer graphics

WARNING

As from August 1, 2011, documents relating to subject matter covered by subgroups [G06T 19/003](#), [G06T 19/006](#) are continuously reclassified to said subgroups

- G06T 19/003 . {Navigation within 3D models or images}

WARNING

This group is not complete pending reclassification; see also group [G06T 19/00](#)

- G06T 19/006 . {Mixed reality(object pose determination, tracking or camera calibration for mixed reality [G06T 7/00](#))}

WARNING

This group is not complete pending reclassification; see also group [G06T 19/00](#)

- G06T 19/20 . Editing of 3D images, e.g. changing shapes or colours, aligning objects or positioning parts

G06T 2200/00 Indexing scheme for image data processing or generation, in general

- G06T 2200/04 . involving 3D image data
- G06T 2200/08 . involving all processing steps from image acquisition to 3D model generation
- G06T 2200/12 . involving antialiasing
- G06T 2200/16 . involving adaptation to the client's capabilities
- G06T 2200/21 . involving computational photography
- G06T 2200/24 . involving graphical user interfaces [GUIs]
- G06T 2200/28 . involving image processing hardware
- G06T 2200/32 . involving image mosaicing
- G06T 2200/36 . Review paper; Tutorial; Survey

G06T 2201/00 General purpose image data processing

- G06T 2201/005 . Image watermarking
- G06T 2201/0051 . . Embedding of the watermark in the spatial domain
- G06T 2201/0052 . . Embedding of the watermark in the frequency domain
- G06T 2201/0053 . . Embedding of the watermark in the coding stream, possibly without decoding; Embedding of the watermark in the compressed domain
- G06T 2201/0061 . . Embedding of the watermark in each block of the image, e.g. segmented watermarking
- G06T 2201/0062 . . Embedding of the watermark in text images, e.g. watermarking text documents using letter skew, letter distance or row distance
- G06T 2201/0063 . . in relation to collusion attacks, e.g. collusion attack resistant
- G06T 2201/0064 . . for copy protection or copy management, e.g. CGMS, copy only once, one-time copy
- G06T 2201/0065 . . Extraction of an embedded watermark; Reliable detection
- G06T 2201/0081 . . whereby both original and watermarked images are required at decoder, e.g. destination-based, non-blind, non-oblivious
- G06T 2201/0083 . . whereby only watermarked image required at decoder, e.g. source-based, blind, oblivious
- G06T 2201/0201 . . whereby only tamper or origin are detected and no embedding takes place

- G06T 2201/0202 .. whereby the quality of watermarked images is measured; Measuring quality or performance of watermarking methods; Balancing between quality and robustness
- G06T 2201/0203 .. whereby the image with embedded watermark is reverted to the original condition before embedding, e.g. lossless, distortion-free or invertible watermarking
- G06T 2201/0601 .. whereby calibration information is embedded in the watermark, e.g. a grid, a scale, a list of transformations

G06T 2207/00**Indexing scheme for image analysis or image enhancement**

- G06T 2207/10 . Image acquisition modality
 - G06T 2207/10004 .. Still image; Photographic image
 - G06T 2207/10008 ... from scanner, fax or copier
 - G06T 2207/10012 ... Stereo images
 - G06T 2207/10016 .. Video; Image sequence
 - G06T 2207/10021 ... Stereoscopic video; Stereoscopic image sequence
 - G06T 2207/10024 .. Color image
 - G06T 2207/10028 .. Range image; Depth image; 3D point clouds
 - G06T 2207/10032 .. Satellite or aerial image; Remote sensing
 - G06T 2207/10036 ... Multispectral image; Hyperspectral image
 - G06T 2207/10041 ... Panchromatic image
 - G06T 2207/10044 ... Radar image
 - G06T 2207/10048 .. Infrared image
 - G06T 2207/10052 .. Images from lightfield camera
 - G06T 2207/10056 .. Microscopic image
 - G06T 2207/10061 ... from scanning electron microscope
 - G06T 2207/10064 .. Fluorescence image
 - G06T 2207/10068 .. Endoscopic image
 - G06T 2207/10072 .. Tomographic images
 - G06T 2207/10076 ... 4D tomography; Time-sequential 3D tomography
 - G06T 2207/10081 ... Computed x-ray tomography [CT]
 - G06T 2207/10084 ... Hybrid tomography; Concurrent acquisition with multiple different tomographic modalities
 - G06T 2207/10088 ... Magnetic resonance imaging [MRI]
 - G06T 2207/10092 Diffusion tensor magnetic resonance imaging [DTI]
 - G06T 2207/10096 Dynamic contrast-enhanced magnetic resonance imaging [DCE-MRI]
 - G06T 2207/10101 ... Optical tomography; Optical coherence tomography [OCT]
 - G06T 2207/10104 ... Positron emission tomography [PET]
 - G06T 2207/10108 ... Single photon emission computed tomography [SPECT]
 - G06T 2207/10112 ... Digital tomosynthesis [DTS]
 - G06T 2207/10116 .. X-ray image
 - G06T 2207/10121 ... Fluoroscopy
 - G06T 2207/10124 ... Digitally reconstructed radiograph [DRR]

| | | |
|-----------------|-----|---|
| G06T 2207/10128 | ... | Scintigraphy |
| G06T 2207/10132 | .. | Ultrasound image |
| G06T 2207/10136 | ... | 3D ultrasound image |
| G06T 2207/10141 | .. | Special mode during image acquisition |
| G06T 2207/10144 | ... | Varying exposure |
| G06T 2207/10148 | ... | Varying focus |
| G06T 2207/10152 | ... | Varying illumination |
| G06T 2207/20 | . | Special algorithmic details |
| G06T 2207/20004 | .. | Adaptive image processing |
| G06T 2207/20008 | ... | Globally adaptive |
| G06T 2207/20012 | ... | Locally adaptive |
| G06T 2207/20016 | .. | Hierarchical, coarse-to-fine, multiscale or multiresolution image processing; Pyramid transform |
| G06T 2207/20021 | .. | Dividing image into blocks, subimages or windows |
| G06T 2207/20024 | .. | Filtering details |
| G06T 2207/20028 | ... | Bilateral filtering |
| G06T 2207/20032 | ... | Median filtering |
| G06T 2207/20036 | .. | Morphological image processing |
| G06T 2207/20041 | ... | Distance transform |
| G06T 2207/20044 | ... | Skeletonization; Medial axis transform |
| G06T 2207/20048 | .. | Transform domain processing |
| G06T 2207/20052 | ... | Discrete cosine transform [DCT] |
| G06T 2207/20056 | ... | Discrete and fast Fourier transform, [DFT, FFT] |
| G06T 2207/20061 | ... | Hough transform |
| G06T 2207/20064 | ... | Wavelet transform [DWT] |
| G06T 2207/20068 | .. | Projection on vertical or horizontal image axis |
| G06T 2207/20072 | .. | Graph-based image processing |
| G06T 2207/20076 | .. | Probabilistic image processing |
| G06T 2207/20081 | .. | Training; Learning |
| G06T 2207/20084 | .. | Artificial neural networks [ANN] |
| G06T 2207/20088 | .. | Trinocular vision calculations; trifocal tensor |
| G06T 2207/20092 | .. | Interactive image processing based on input by user |
| G06T 2207/20096 | ... | Interactive definition of curve of interest |
| G06T 2207/20101 | ... | Interactive definition of point of interest, landmark or seed |
| G06T 2207/20104 | ... | Interactive definition of region of interest [ROI] |
| G06T 2207/20108 | ... | Interactive selection of 2D slice in a 3D data set |
| G06T 2207/20112 | .. | Image segmentation details |
| G06T 2207/20116 | ... | Active contour; Active surface; Snakes |
| G06T 2207/20121 | ... | Active appearance model [AAM] |
| G06T 2207/20124 | ... | Active shape model [ASM] |

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|-----------------|------|--|
| G06T 2207/20128 | ... | Atlas-based segmentation |
| G06T 2207/20132 | ... | Image cropping |
| G06T 2207/20136 | ... | Edge growing; Edge linking |
| G06T 2207/20141 | ... | Region-growing; Region merging; Connected component labeling |
| G06T 2207/20144 | ... | Foreground-background segmentation |
| G06T 2207/20148 | ... | Thresholding |
| G06T 2207/20152 | ... | Watershed segmentation |
| G06T 2207/20156 | ... | Automatic seed setting |
| G06T 2207/20161 | ... | Level set |
| G06T 2207/20164 | ... | Salient point detection; Corner detection |
| G06T 2207/20168 | ... | Radial search |
| G06T 2207/20172 | .. | Image enhancement details |
| G06T 2207/20182 | ... | Noise reduction or smoothing in the temporal domain; Spatio-temporal filtering |
| G06T 2207/20192 | ... | Edge enhancement; Edge preservation |
| G06T 2207/20201 | ... | Motion blur correction |
| G06T 2207/20204 | ... | Removing film grain; Adding simulated film grain |
| G06T 2207/20208 | ... | High dynamic range [HDR] image processing |
| G06T 2207/20212 | .. | Image combination |
| G06T 2207/20216 | ... | Image averaging |
| G06T 2207/20221 | ... | Image fusion; Image merging |
| G06T 2207/20224 | ... | Image subtraction |
| G06T 2207/20228 | .. | Disparity calculation for image-based rendering |
| G06T 2207/30 | . | Subject of image; Context of image processing |
| G06T 2207/30004 | .. | Biomedical image processing |
| G06T 2207/30008 | ... | Bone |
| G06T 2207/30012 | | Spine; Backbone |
| G06T 2207/30016 | ... | Brain |
| G06T 2207/30021 | ... | Catheter; Guide wire |
| G06T 2207/30024 | ... | Cell structures in vitro; Tissue sections in vitro |
| G06T 2207/30028 | ... | Colon; Small intestine |
| G06T 2207/30032 | | Colon polyp |
| G06T 2207/30036 | ... | Dental; Teeth |
| G06T 2207/30041 | ... | Eye; Retina; Ophthalmic |
| G06T 2207/30044 | ... | Fetus; Embryo |
| G06T 2207/30048 | ... | Heart; Cardiac |
| G06T 2207/30052 | ... | Implant; Prosthesis |
| G06T 2207/30056 | ... | Liver; Hepatic |
| G06T 2207/30061 | ... | Lung |
| G06T 2207/30064 | | Lung nodule |
| G06T 2207/30068 | ... | Mammography; Breast |

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|-----------------|------|--|
| G06T 2207/30072 | ... | Microarray; Biochip, DNA array; Well plate |
| G06T 2207/30076 | ... | Plethysmography |
| G06T 2207/30081 | ... | Prostate |
| G06T 2207/30084 | ... | Kidney; Renal |
| G06T 2207/30088 | ... | Skin; Dermal |
| G06T 2207/30092 | ... | Stomach; Gastric |
| G06T 2207/30096 | ... | Tumor; Lesion |
| G06T 2207/30101 | ... | Blood vessel; Artery; Vein; Vascular |
| G06T 2207/30104 | | Vascular flow; Blood flow; Perfusion |
| G06T 2207/30108 | .. | Industrial image inspection |
| G06T 2207/30112 | ... | Baggage; Luggage; Suitcase |
| G06T 2207/30116 | ... | Casting |
| G06T 2207/30121 | ... | CRT, LCD or plasma display |
| G06T 2207/30124 | ... | Fabrics; Textile; Paper |
| G06T 2207/30128 | ... | Food products |
| G06T 2207/30132 | ... | Masonry; Concrete |
| G06T 2207/30136 | ... | Metal |
| G06T 2207/30141 | ... | Printed circuit board [PCB] |
| G06T 2207/30144 | ... | Printing quality |
| G06T 2207/30148 | ... | Semiconductor; IC; Wafer |
| G06T 2207/30152 | ... | Solder |
| G06T 2207/30156 | ... | Vehicle coating |
| G06T 2207/30161 | ... | Wood; Lumber |
| G06T 2207/30164 | ... | Workpiece; Machine component |
| G06T 2207/30168 | .. | Image quality inspection |
| G06T 2207/30172 | .. | Centreline of tubular or elongated structure |
| G06T 2207/30176 | .. | Document |
| G06T 2207/30181 | .. | Earth observation |
| G06T 2207/30184 | ... | Infrastructure |
| G06T 2207/30188 | ... | Vegetation; Agriculture |
| G06T 2207/30192 | ... | Weather; Meteorology |
| G06T 2207/30196 | .. | Human being; Person |
| G06T 2207/30201 | ... | Face |
| G06T 2207/30204 | .. | Marker |
| G06T 2207/30208 | ... | Marker matrix |
| G06T 2207/30212 | .. | Military |
| G06T 2207/30216 | .. | Redeye defect |
| G06T 2207/30221 | .. | Sports video; Sports image |
| G06T 2207/30224 | ... | Ball; Puck |
| G06T 2207/30228 | ... | Playing field |

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|-----------------|------|---------------------------------------|
| G06T 2207/30232 | .. | Surveillance |
| G06T 2207/30236 | .. | Traffic on road, railway or crossing |
| G06T 2207/30241 | .. | Trajectory |
| G06T 2207/30242 | .. | Counting objects in image |
| G06T 2207/30244 | .. | Camera pose |
| G06T 2207/30248 | .. | Vehicle exterior or interior |
| G06T 2207/30252 | ... | Vehicle exterior; Vicinity of vehicle |
| G06T 2207/30256 | | Lane; Road marking |
| G06T 2207/30261 | | Obstacle |
| G06T 2207/30264 | | Parking |
| G06T 2207/30268 | ... | Vehicle interior |

G06T 2210/00 Indexing scheme for image generation or computer graphics

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|--------------|---|--|
| G06T 2210/04 | . | Architectural design, interior design |
| G06T 2210/08 | . | Bandwidth reduction |
| G06T 2210/12 | . | Bounding box |
| G06T 2210/16 | . | Cloth |
| G06T 2210/21 | . | Collision detection, intersection |
| G06T 2210/22 | . | Cropping |
| G06T 2210/24 | . | Fluid dynamics |
| G06T 2210/28 | . | Force feedback |
| G06T 2210/32 | . | Image data format |
| G06T 2210/36 | . | Level of detail |
| G06T 2210/41 | . | Medical |
| G06T 2210/44 | . | Morphing |
| G06T 2210/52 | . | Parallel processing |
| G06T 2210/56 | . | Particle system, point based geometry or rendering |
| G06T 2210/61 | . | Scene description |
| G06T 2210/62 | . | Semi-transparency |
| G06T 2210/64 | . | Weathering |

G06T 2211/00 Image generation

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|---------------|----|--------------------------------|
| G06T 2211/40 | . | Computed tomography |
| G06T 2211/404 | .. | Angiography |
| G06T 2211/408 | .. | Dual energy |
| G06T 2211/412 | .. | Dynamic |
| G06T 2211/416 | .. | Exact reconstruction |
| G06T 2211/421 | .. | Filtered back projection [FBP] |
| G06T 2211/424 | .. | Iterative |
| G06T 2211/428 | .. | Real-time |
| G06T 2211/432 | .. | Truncation |

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|---------------------|---|
| G06T 2211/436 | . . Limited angle |
| G06T 2213/00 | Indexing scheme for animation |
| G06T 2213/04 | . Animation description language |
| G06T 2213/08 | . Animation software package |
| G06T 2213/12 | . Rule based animation |
| G06T 2215/00 | Indexing scheme for image rendering |
| G06T 2215/06 | . Curved planar reformation of 3D line structures |
| G06T 2215/08 | . Gnomonic or central projection |
| G06T 2215/12 | . Shadow map, environment map |
| G06T 2215/16 | . Using real world measurements to influence rendering |
| G06T 2219/00 | Indexing scheme for manipulating 3D models or images for computer graphics |
| G06T 2219/004 | . Annotating, labelling |
| G06T 2219/008 | . Cut plane or projection plane definition |
| G06T 2219/012 | . Dimensioning, tolerancing |
| G06T 2219/016 | . Exploded view |
| G06T 2219/021 | . Flattening |
| G06T 2219/024 | . Multi-user, collaborative environment |
| G06T 2219/028 | . Multiple view windows (top-side-front-sagittal-orthogonal) |
| G06T 2219/20 | . Indexing scheme for editing of 3D models |
| G06T 2219/2004 | . . Aligning objects, relative positioning of parts |
| G06T 2219/2008 | . . Assembling, disassembling |
| G06T 2219/2012 | . . Colour editing, changing, or manipulating; Use of colour codes |
| G06T 2219/2016 | . . Rotation, translation, scaling |
| G06T 2219/2021 | . . Shape modification |
| G06T 2219/2024 | . . Style variation |