

**CPC****COOPERATIVE PATENT CLASSIFICATION****A63H****TOYS, e.g. TOPS, DOLLS, HOOPS, BUILDING BLOCKS****WARNING**

The following IPC groups are not used in the CPC scheme. Subject matter covered by these groups is classified in the following CPC groups:

[A63H 3/33](#) covered by [A63H 3/28](#)  
[A63H 17/267](#) covered by [A63H 17/262](#)  
[A63H 17/273](#) covered by [A63H 17/26](#)  
[A63H 17/385](#) covered by [A63H 17/36](#)  
[A63H 17/39](#) covered by [A63H 17/36](#)  
[A63H 17/41](#) covered by [A63H 17/40](#)  
[A63H 25/00](#) covered by [A63H 29/16](#), [A63H 31/00](#)  
[A63H 25/02](#) covered by [A63H 29/16](#), [A63H 31/00](#)  
[A63H 27/01](#) covered by [A63H 27/007](#)  
[A63H 27/127](#) covered by [A63H 27/12](#)  
[A63H 27/133](#) covered by [A63H 27/12](#)  
[A63H 27/16](#) covered by [A63H 27/001](#), [A63H 33/16](#)  
[A63H 27/18](#) covered by [A63H 27/00](#), [A63H 27/02](#)  
[A63H 27/20](#) covered by [A63H 27/00](#)  
[A63H 27/22](#) covered by [A63H 27/00](#), [A63H 29/18](#)  
[A63H 27/24](#) covered by [A63H 27/02](#), [A63H 29/00](#), [A63H 29/22](#)  
[A63H 27/26](#) covered by [A63H 27/06](#)  
[A63H 27/28](#) covered by [A63H 27/008](#)  
[A63H 27/30](#) covered by [A63H 27/02](#)  
[A63H 27/32](#) covered by [A63H 27/00](#)

**A63H 1/00****Tops ( flying tops [A63H 27/12](#) )****A63H 1/02**

- with detachable winding devices

**A63H 1/04**

- with string or band winding devices

**A63H 1/06**

- with integral winding devices

**A63H 1/08**

- with arrangements for winding-up by blowing

**A63H 1/10**

- able to be spun by whirling the axis with both hands

**A63H 1/12**

- Whip tops; Top whips

**A63H 1/16**

- Hopping, dancing, or curve-drawing tops

**A63H 1/18**

- Double tops; Multiple tops mounted in or on one another

**A63H 1/20**

- with figure-like features; with movable objects, especially figures

**A63H 1/22**

- Colour tops

**A63H 1/24**

- with illuminating arrangements

**A63H 1/26**

- emitting blasts or explosions

- A63H 1/28 . Musical tops
- A63H 1/30 . Climbing tops, e.g. Yo-Yo
- A63H 1/32 . Whirling or spinning discs driven by twisted cords

**Guidance heading: Dolls; Figures; Musical toys**

**A63H 3/00** **Dolls** {( puppets or marionettes for shows or theatres [A63J 19/006](#) )}

**NOTE**

In this group, the following term is used with the meaning indicated: - "doll" includes a toy animal

- A63H 3/001 . { simulating physiological processes, e.g. heartbeat, breathing or fever ( with fluid ingestion or emission [A63H 3/24](#) )}
- A63H 3/003 . { specially adapted for a particular function not connected with dolls ( as electric lighting devices [A63H 3/006](#) )}
- A63H 3/005 . . { for use as container ( containers [B65D](#) )}
- A63H 3/006 . { provided with electrical lighting ( electrical lighting [F21](#) )}
- A63H 3/008 . { Dolls capable of simulating pregnancy or birth }
- A63H 3/02 . made of fabrics or stuffed
- A63H 3/04 . with deformable framework
- A63H 3/06 . Air-filled or inflatable toy figures ( connection of valves to inflatable elastic bodies [B60C 29/00](#) )
- A63H 3/08 . of flat paper to be cut-out, folded, or clothed
- A63H 3/10 . Flat toy figures provided with limbs, with or without arrangements for making them stand up ( [A63H 3/08](#) takes precedence )
- A63H 3/12 . Double-faced dolls
- A63H 3/14 . into which the fingers of the hand can be inserted, e.g. hand-puppets
- A63H 3/16 . made of parts that can be put together {( facial parts only [A63H 3/365](#) )}
- A63H 3/18 . Jumping jacks
- A63H 3/20 . with parts moved due to movements of other parts, e.g. limbs
- A63H 3/24 . Drinking dolls; Dolls producing tears; Wetting dolls

- A63H 3/26 . Floating dolls
- A63H 3/28 . Arrangements of sound-producing means in dolls; Means in dolls for producing sounds
- A63H 3/31 . . Bellows, cylinders or the like for sound production
- A63H 3/36 . Details; Accessories
- A63H 3/365 . . { allowing a choice of facial features, e.g. to change the facial expression ( change of expression through animation [A63H 3/48](#), self-moving [A63H 13/005](#); movable eyes [A63H 3/40](#) ) }
- A63H 3/38 . . Dolls` eyes
- A63H 3/40 . . . movable
- A63H 3/42 . . . Manufacture of eyes ( artificial eyes for human beings [A61F 2/14](#) )
- A63H 3/44 . . Dolls` hair or wigs; Eyelashes; Eyebrows ( wigs, eyelashes, eyebrows for humans [A41G](#) )
- A63H 3/445 . . . { Eyelashes; Eyebrows }
- A63H 3/46 . . Connections for limbs
- A63H 3/48 . . Mounting of parts within dolls, e.g. automatic eyes { or parts for animation ( self-moving [A63H 13/00](#) ) }
- A63H 3/50 . . Frames, stands, or wheels for dolls or toy animals
- A63H 3/52 . . Dolls` houses, furniture, or other equipment {( [simulating liquid flow A63H 33/3022](#) )}; Dolls` clothing ( dolls` footwear [A43B 3/28](#) )
  
- A63H 5/00** **Musical or noise- producing devices for additional toy effects other than acoustical** ( musical tops [A63H 1/28](#); { sound-producing dolls [A63H 3/28](#); musical toy vehicles [A63H 17/268](#); acoustical vehicle-signalling devices [A63H 17/32](#); whistling toy locomotive arrangements [A63H 19/14](#) }; music, sound or noise production in general [G10](#) )
  
- A63H 5/04 . Pistols or machine guns operated without detonators; Crackers {( [cracker bonbons A63H 37/00](#) ) }
  
- A63H 7/00** **Toy figures led or propelled by the user**
  
- A63H 7/02 . by pushing or drawing
- A63H 7/04 . . moving together with a toy vehicle { or together with wheels rolling on the ground, i.e. driven by vehicle or wheel movement }
- A63H 7/06 . . with feet formed by rotary members
  
- A63H 9/00** **Special methods or compositions for the manufacture of dolls, toy animals, toy figures, or parts thereof**
  
- Guidance heading: Mechanically or gravity driven toy figures**
  
- A63H 11/00** **Self-movable toy figures**
  
- A63H 11/02 . moved by vibrations produced by rotating eccentric weights

- A63H 11/04 . Climbing figures moving up-and-down
- A63H 11/06 . Jumping toys
- A63H 11/08 . Toys performing somersaults
- A63H 11/10 . Figure toys with single- or multiple-axle undercarriages, by which the figures perform a realistic running motion when the toy is moving over the floor
- A63H 11/12 . . Wheeled toys with figures performing a wriggling motion when moving
- A63H 11/14 . Mechanically-moved walking figures balanced by gyrostatic effects
- A63H 11/18 . Figure toys which perform a realistic walking motion
- A63H 11/20 . . with pairs of legs, e.g. horses [WARNING: New group [A63H 11/20](#) introduced in November 2005 is not complete. Documents from [A63H 11/18](#) are in the process of being reorganised to the new group]
- A63H 11/205 . . . { performing turtle-like motion }
- A63H 13/00 Toy figures with self-moving parts, with or without movement of the toy as a whole**
- A63H 13/005 . { with self-moving head or facial features ( with a choice of features [A63H 3/365](#); movable eyes [A63H 3/40](#) ) }
- A63H 13/02 . imitating natural actions, e.g. catching a mouse by a cat, the kicking of an animal
- A63H 13/03 . . Egg-laying toy animals
- A63H 13/04 . . Mechanically figures imitating the movement of players or workers
- A63H 13/045 . . . { imitating surfing }
- A63H 13/06 . . . imitating boxing or fighting
- A63H 13/08 . . . able to perform military exercises
- A63H 13/10 . . . shooting arrows or other missiles
- A63H 13/12 . . . Gymnastic or acrobatic toy figures
- A63H 13/14 . . . Rope-jumping toy figures
- A63H 13/15 . . . imitating drawing or writing ( changeable or secret pictures [B44F 1/10](#) )
- A63H 13/16 . Boxes from which figures jump
- A63H 13/18 . Toy swinging chairs; Rocking-figure toys
- A63H 13/20 . Toy roundabouts with moving figures; Toy models of fairs or the like, with moving figures {( [A63H 7/04](#) takes precedence ) }
- A63H 15/00 Other gravity-operated toy figures**
- A63H 15/02 . Figures staggering down an inclined path by means of the gravity effect
- A63H 15/04 . Toy figures swinging about a point above the centre of gravity
- A63H 15/06 . Self-righting toys

A63H 15/08 . Tumbling toy figures operated by balls enclosed therein

**Guidance heading: Toy vehicles; Toy engines**

**A63H 17/00** **Toy vehicles, e.g. with self-drive; { ( convertible into other toys [A63H 33/003](#) ); Cranes, winches or the like; } Accessories therefor ( traffic games with figures moved by players [A63F 9/14](#) )**

A63H 17/002 . { made of parts to be assembled }

A63H 17/004 . { Stunt-cars, e.g. lifting front wheels, roll-over or invertible cars }

A63H 17/006 . { Missile-launching means on toy vehicles }

A63H 17/008 . { Launching devices for motorless toy vehicles ( start mechanisms for trackways [A63H 18/026](#); for toy aircraft [A63H 27/14](#) ) }

A63H 17/02 . convertible into other forms under the action of impact or shock, e.g. arrangements for imitating accidents

A63H 17/045 . shaped as armoured cars, tanks or the like

A63H 17/05 . Trucks; Lorries

A63H 17/06 . . with tipping bodies

A63H 17/08 . . carrying a mechanically-raised ladder

A63H 17/10 . . carrying a tank for transporting liquids

A63H 17/12 . with cranes, winches or the like

A63H 17/14 . Endless-track automobiles or trucks

A63H 17/16 . in the form of a bicycle, with or without riders thereon

A63H 17/18 . Tricycles, e.g. with moving figures

A63H 17/21 . shaped as motorcycles with or without figures

A63H 17/22 . Scooters with driver figure propelled by their wheels or by movement of the figure

A63H 17/24 . shaped as sledges, sleighs, or bobsleighs with or without figures

A63H 17/25 . Other wheeled vehicles with moving figures { ( toy figures moving together with toy vehicles, led or propelled by the user, [A63H 7/04](#); self-movable toy figures driven by wheeled undercarriages [A63H 11/10](#) ) }

A63H 17/26 . Details; Accessories ( drive mechanisms [A63H 29/00](#) )

A63H 17/262 . . { Chassis; Wheel mountings; Wheels; Axles; Suspensions; Fitting body portions to chassis }

A63H 17/264 . . { Coupling mechanisms ( for model railway vehicles [A63H 19/18](#) ) }

- A63H 17/266 . . { Movable parts other than toy figures, driven by the wheels }
- A63H 17/268 . . { Musical toy vehicles }
- A63H 17/28 . . Electric lighting systems
- A63H 17/30 . . Direction-indicators
- A63H 17/32 . . Acoustical or optical signalling devices
- A63H 17/34 . . Arrangements for imitating the noise of motors
- A63H 17/36 . . Steering-mechanisms for toy vehicles
  - A63H 17/38 . . . actuated by hand
  - A63H 17/395 . . . steered by program
  - A63H 17/40 . . . Toy vehicles automatically steering or reversing by collision with an obstacle
- A63H 17/42 . . Automatic stopping or braking arrangements
- A63H 17/44 . . Toy garages for receiving toy vehicles; Filling stations
  
- A63H 18/00** **Highways or trackways for toys ( railway permanent way [A63H 19/30](#); for special railways [A63H 21/00](#) ); Propulsion by special interaction between vehicle and track**
  
- A63H 18/002 . { Air-actuated track systems, e.g. with air cushion }
- A63H 18/005 . { Accessories for indicating the winner of a race, e.g. lap counters, speed indicators }
- A63H 18/007 . { Vehicles moved by vibration }
  
- A63H 18/02 . Construction or arrangement of the trackway
  - A63H 18/021 . . { Flexible tracks; Fluid-pressure-actuated tracks }
  - A63H 18/023 . . { Track control means, e.g. switches ( [A63H 18/025](#) takes precedence ) }
  - A63H 18/025 . . { Actuation of track parts by the vehicle }
  - A63H 18/026 . . { Start-finish mechanisms; Stop arrangements; Traffic lights; Barriers, or the like ( [A63H 18/025](#) takes precedence ) }
  - A63H 18/028 . . { Looping; Jumping; Tilt-track sections }
  - A63H 18/04 . . Up-and-down-hill trackways ( [A63H 18/06](#) takes precedence )
  - A63H 18/06 . . designed to cause movement of a vehicle by alteration of the inclination of part of the trackway
  
- A63H 18/08 . with mechanical means for guiding or steering
- A63H 18/10 . with magnetic means for steering
- A63H 18/12 . Electric current supply to toy vehicles through the track
- A63H 18/14 . Drives arranged in the track, e.g. endless conveying means, magnets, driving-discs
- A63H 18/16 . Control of vehicle drives by interaction between vehicle and track; Control of track elements by vehicles
  
- A63H 19/00** **Model railways ( propulsion by special interaction between vehicle and track [A63H 18/00](#) )**
  
- A63H 19/02 . Locomotives; Motor coaches

- A63H 19/04 . . spring-driven
- A63H 19/06 . . Steam-driven locomotives; Engines therefor
- A63H 19/08 . . . Boilers for locomotives
- A63H 19/10 . . electrically driven
- A63H 19/12 . . . with electric reversing gear
- A63H 19/14 . . Arrangements for imitating locomotive features, e.g. whistling, signalling, puffing
  
- A63H 19/15 . Special types of cars
  
- A63H 19/16 . Parts for model railway vehicles
- A63H 19/18 . . Car coupling or uncoupling mechanisms
- A63H 19/20 . . Illuminating arrangements
- A63H 19/22 . . Wheels; Wheel axles; Bogies
  
- A63H 19/24 . Electric toy railways; Systems therefor
- A63H 19/26 . . Toy vehicles with overhead trolley-wire; Trolley-buses
  
- A63H 19/28 . Mechanical toy railway systems
  
- A63H 19/30 . Permanent way; Rails; Rail-joint connections
- A63H 19/32 . . Switches or points; Operating means therefor
  
- A63H 19/34 . Bridges; Stations; Signalling systems
  
- A63H 19/36 . Model railway structures, e.g. kinds of arrangement of several units in containers, or on plates, or in combination with scenics for toy purposes ( [models or scenery for general purposes G09B](#) )
  
- A63H 21/00 Other toy railways**
  
- A63H 21/02 . with cable- or rail-suspended vehicles
  
- A63H 21/04 . Mono-railways, e.g. with vehicles embracing the rail in the form of a saddle ( [A63H 21/02 takes precedence](#) )
  
- A63H 23/00 Toy boats; Floating toys; Other aquatic toy devices**
  
- A63H 23/005 . { made of parts to be assembled }
  
- A63H 23/02 . Boats; Sailing boats
- A63H 23/04 . . Self-propelled boats, ships or submarines
- A63H 23/06 . . . jet-propelled
  
- A63H 23/08 . Cartesian or other divers
  
- A63H 23/10 . Other water toys, floating toys, or like buoyant toys
- A63H 23/12 . . Waterborne toy projectiles; Knock-apart toys; Exploding ship toys

- A63H 23/14 . . . Special drives
- A63H 23/16 . . . Aquatic toy installations; Harbour arrangements
  
- A63H 27/00** **Toy aircraft; Other flying toys ( toys with parachutes [A63H 33/20](#) ); { Starting or launching devices therefor }**
  
- A63H 27/001 . { Making or assembling thereof, e.g. by folding }
- A63H 27/002 . { Means for manipulating kites or other captive flying toys, e.g. kite-reels ( reels in general [B65H 75/00](#) ) }
- A63H 27/004 . { Means for launching objects from aircraft, e.g. pilot, missiles }
- A63H 27/005 . { Rockets; Missiles }
- A63H 27/007 . { Collapsible wings, e.g. for catapult aeroplanes }
- A63H 27/008 . { Propelled by flapping of wings ( driving mechanisms with extensible rubber bands for toys in general [A63H 29/18](#) ) }
- A63H 27/02 . Model aircraft
- A63H 27/04 . Captive toy aircraft
- A63H 27/06 . Jet-propelled flying toys, e.g. aeroplanes ( [A63H 27/04](#), [A63H 27/12](#) take precedence )
- A63H 27/08 . Kites {( other than toy aspects [B64C 31/06](#) ) }
- A63H 27/082 . . { Rotary kites; Kites provided with rotary parts }
- A63H 27/085 . . { Inflatable kites }
- A63H 27/087 . . { Means for launching objects along the kite string, e.g. with parachutes }
- A63H 27/10 . Balloons ( connection of valves to inflatable elastic bodies [B60C 29/00](#); { other than toy aspects [B64B 1/40](#) } )
- A63H 27/12 . Helicopters ( [A63H 27/04](#) takes precedence ); Flying tops
- A63H 27/14 . Starting or launching devices for toy aircraft; Arrangements on toy aircraft for starting or launching {( for launching objects from an aircraft [A63H 27/004](#) ) }

**Guidance heading: Driving or controlling toys, e.g. toy vehicles**

**A63H 29/00 Drive mechanisms for toys in general**

- A63H 29/02 . Clockwork mechanisms
- A63H 29/04 . . Helical-spring driving mechanisms
- A63H 29/06 . . Other elements therefor
  
- A63H 29/08 . Driving mechanisms actuated by balls or weights
  
- A63H 29/10 . Driving mechanisms actuated by flowing media



- A63H 29/12 . . . by a sand stream
- A63H 29/14 . . . by a water stream
- A63H 29/16 . . . by steam or compressed air
- A63H 29/165 . . . { jet-propelled }
- A63H 29/18 . . . Driving mechanisms with extensible rubber bands
- A63H 29/20 . . . Flywheel driving mechanisms
- A63H 29/22 . . . Electric drives ( power supply through track [A63H 18/12](#) )
- A63H 29/24 . . . Details or accessories for drive mechanisms, e.g. means for winding-up or starting toy engines
- A63H 30/00** **Remote-control arrangements specially adapted for toys, e.g. for toy vehicles**  
( steering mechanisms for toy vehicles [A63H 17/36](#); for model railways [A63H 19/24](#), [A63H 19/28](#) )
- A63H 30/02 . . . Electrical arrangements ( transformers [H01F](#); converters [H02M](#) )
- A63H 30/04 . . . using wireless transmission
- A63H 30/06 . . . Hydraulic or pneumatic arrangements
- A63H 31/00** **Gearing for toys ( gearing in general [F16H](#) )**
- A63H 31/02 . . . Screw-spindle mechanisms
- A63H 31/04 . . . Friction mechanisms
- A63H 31/06 . . . Belt or string gear
- A63H 31/08 . . . Gear-control mechanisms; Gears for imparting a reciprocating motion
- A63H 31/10 . . . Gearing mechanisms actuated by movable wires enclosed in flexible tubes
- A63H 33/00** **Other toys**
- A63H 33/001 . . . { Toy-moulding appliances; Toy moulding }
- A63H 33/002 . . . { Devices for converting reciprocal or vibratory motion into rotary motion, e.g. for propellers }
- A63H 33/003 . . . { Convertible toys, e.g. robots convertible into rockets or vehicles convertible into planes }
- A63H 33/004 . . . { made of fabrics or stuffed }
- A63H 33/005 . . . { Motorised rolling toys }
- A63H 33/006 . . . { Infant exercisers, e.g. for attachment to a crib }

- A63H 33/007 . { Push or pull wheels, e.g. with movable parts other than toy figures driven by the wheels ( [A63H 33/02](#) takes precedence; for driving movable toy figures [A63H 7/04](#) ) }
- A63H 33/008 . { Playhouses, play-tents, big enough for playing inside }
- A63H 33/009 . { Toy swords or similar toy weapons; Toy shields }
- A63H 33/02 . Toy hoops, { i.e. rings to be rolled by separate sticks }; Sticks for propelling
- A63H 33/04 . Building blocks, strips, or similar building parts
- A63H 33/042 . . { Mechanical, electrical, optical, pneumatic or hydraulic arrangements; Motors }
- A63H 33/044 . . { Buildings }
- A63H 33/046 . . { comprising magnetic interaction means, e.g. holding together by magnetic attraction }
- A63H 33/048 . . { to be assembled using hook and loop-type fastener or the like }
- A63H 33/06 . . to be assembled without the use of additional elements
- A63H 33/062 . . . { with clip or snap mechanisms }
- A63H 33/065 . . . { using elastic deformation ( [A63H 33/062](#) takes precedence ) }
- A63H 33/067 . . . { with rotation or translation, e.g. of keyhole or bayonet type }
- A63H 33/08 . . . provided with complementary holes, grooves, or protuberances, e.g. dovetails
- A63H 33/082 . . . . { with dovetails }
- A63H 33/084 . . . . { with grooves ( dovetails [A63H 33/082](#) ) }
- A63H 33/086 . . . . { with primary projections fitting by friction in complementary spaces between secondary projections, e.g. sidewalls }
- A63H 33/088 . . . . { with holes ( [A63H 33/062](#) , [A63H 33/065](#) take precedence ) }
- A63H 33/10 . . to be assembled by means of additional non-adhesive elements
- A63H 33/101 . . . { with clip or snap mechanism }
- A63H 33/102 . . . { using elastic deformation ( [A63H 33/101](#) takes precedence ) }
- A63H 33/103 . . . { with wires, springs, suction cups, telescopic elements }
- A63H 33/105 . . . { with grooves, e.g. dovetails }
- A63H 33/106 . . . { with rotation, e.g. of bayonet type }
- A63H 33/107 . . . { using screws, bolts, nails, rivets, clamps }
- A63H 33/108 . . . { with holes ( [A63H 33/101](#) , [A63H 33/102](#) and [A63H 33/107](#) take precedence ) }
- A63H 33/12 . . . Perforated strips or the like assembled by rods, bolts, or the like
- A63H 33/14 . . specially adapted to be assembled by adhesive or cement
- A63H 33/16 . Models made by folding paper
- A63H 33/18 . Throwing or slinging toys, { e.g. flying disc toys ( discs used in athletics [A63B 65/10](#) ) } ( as part of a game [A63F 9/02](#); sling weapons [F41B 3/00](#); spring toy guns [F41B 7/08](#) ) }
- A63H 33/185 . . { Aerial toy rotating automatically when descending under gravity }
- A63H 33/20 . Toys with parachutes; Toy parachutes ( { [A63H 27/004](#) , [A63H 27/005](#) , and [A63H 27/087](#) take precedence } ; parachutes for aeronautics [B64D](#) ) }
- A63H 33/22 . Optical, colour, or shadow toys ( { puzzles with optical elements [A63F 9/0613](#) } ; kaleidoscopes [G02B 27/08](#) ) }

- A63H 33/26 . Magnetic or electric toys ( [electric drives A63H 29/22](#); { [indoor games played with small balls using magnetic power A63F 7/0088, A63F 7/068](#) } )
- A63H 33/28 . Soap-bubble toys; Smoke toys ( [blowing smoke rings A24F 13/30](#) )
- A63H 33/30 . Imitations of miscellaneous apparatus not otherwise provided for, e.g. telephones, weighing-machines, cash-registers ( [savings boxes A45C 1/12](#); [toy ticket punches G07B 9/02](#) )
- A63H 33/3005 . . { [Cash-registers](#) }
- A63H 33/3011 . . { [Weighing-machines](#) }
- A63H 33/3016 . . { [Telephones](#) }
- A63H 33/3022 . . { [simulating liquid flow, e.g. nursing bottles \( drinking, weeping, wetting dolls A63H 3/24 \)](#) }
- A63H 33/3027 . . { [Radio or television sets](#) }
- A63H 33/3033 . . { [simulating driving; Accessories therefor, e.g. steering wheels](#) }
- A63H 33/3038 . . { [Baths; Showers](#) }
- A63H 33/3044 . . { [Loading stations, e.g. with conveyers, elevators, cranes \( cranes, winches or the like per se A63H 17/12 \)](#) }
- A63H 33/305 . . { [Vacuum-cleaners](#) }
- A63H 33/3055 . . { [Ovens, or other cooking means](#) }
- A63H 33/3061 . . { [Washing-machines](#) }
- A63H 33/3066 . . { [Watches or clocks](#) }
- A63H 33/3072 . . { [Tools or machine-tools](#) }
- A63H 33/3077 . . { [Typewriters](#) }
- A63H 33/3083 . . { [Printing machinery](#) }
- A63H 33/3088 . . { [Textile-machines \( toy looms D03D 29/00 \)](#) }
- A63H 33/3094 . . { [Doctors` instruments](#) }
- A63H 33/32 . Moulds, shapes, spades, or the like, for playing with sand
- A63H 33/36 . Sparking toys
- A63H 33/38 . Picture books with additional toy effects, e.g. pop-up or slide displays ( [picture books B42D 1/00](#) )
- A63H 33/40 . Windmills; Other toys actuated by air currents ( [driving mechanisms for toy figures or vehicles A63H 29/16](#) )
- A63H 33/42 . Toy models or toy scenery not otherwise covered ( [models or scenery for general purposes G09B](#) )
- A63H 33/425 . . { [Toy space systems, e.g. satellites, space ships](#) }
- A63H 37/00** **Jokes; Confetti, streamers, or other dance favours; { [Cracker bonbons or the like](#) }**
- A63H 37/005 . { [Popper toys, i.e. disc-shaped toys which jump when snapping to their original shape after distortion](#) }
- A63H 2011/00** **Self-movable toy figures**

<a href="#">A63H 2011/16</a>	. Toy animals with pairs of legs performing turtle-like motions
<b>A63H 2017/00</b>	<b>Toy vehicles, e.g. with self-drive; { ( convertible into other toys <a href="#">A63H 33/003</a> ); Cranes, winches or the like; } Accessories therefor ( traffic games with figures moved by players <a href="#">A63F 9/14</a> )</b>
<a href="#">A63H 2017/05</a>	. Trucks; Lorries
<a href="#">A63H 2017/055</a>	.. for agricultural use
<b>A63H 2018/00</b>	<b>Highways or trackways for toys ( railway permanent way <a href="#">A63H 19/30</a>; for special railways <a href="#">A63H 21/00</a> ); Propulsion by special interaction between vehicle and track</b>
<a href="#">A63H 2018/16</a>	. Control of vehicle drives by interaction between vehicle and track; Control of track elements by vehicles
<a href="#">A63H 2018/165</a>	.. Means to improve adhesion of the vehicles on the track, e.g. using magnetic forces
<b>A63H 2019/00</b>	<b>Model railways ( propulsion by special interaction between vehicle and track <a href="#">A63H 18/00</a> )</b>
<a href="#">A63H 2019/24</a>	. Electric toy railways; Systems therefor
<a href="#">A63H 2019/243</a>	.. Anti-collision systems
<a href="#">A63H 2019/246</a>	.. Remote controls
<a href="#">A63H 2019/36</a>	. Model railway structures, e.g. kinds of arrangement of several units in containers, or on plates, or in combination with scenics for toy purposes ( models or scenery for general purposes <a href="#">G09B</a> )
<a href="#">A63H 2019/365</a>	.. Devices for putting or removing vehicles on or from the rails, e.g. ramps
<b>A63H 2027/00</b>	<b>Toy aircraft; Other flying toys ( toys with parachutes <a href="#">A63H 33/20</a> ); { Starting or launching devices therefor }</b>
<a href="#">A63H 2027/10</a>	. Balloons ( connection of valves to inflatable elastic bodies <a href="#">B60C 29/00</a> ; { other than toy aspects <a href="#">B64B 1/40</a> } )
<a href="#">A63H 2027/1008</a>	.. Anchoring means or weights
<a href="#">A63H 2027/1016</a>	.. combined with candy or other food items
<a href="#">A63H 2027/1025</a>	.. Fabrication methods or special materials therefor
<a href="#">A63H 2027/1033</a>	.. Inflation devices or methods for inflating balloons
<a href="#">A63H 2027/1041</a>	.. Holding or sealing means, e.g. handling rods, clamps or plugs
<a href="#">A63H 2027/105</a>	.. Knotting means
<a href="#">A63H 2027/1058</a>	.. associated with light or sound
<a href="#">A63H 2027/1066</a>	.. Having means to guide movement, e.g. propeller or wings
<a href="#">A63H 2027/1075</a>	.. Special shapes or constructions ( for aircraft type balloons <a href="#">A63H 2027/1066</a> )
<a href="#">A63H 2027/1083</a>	.. Valves or nozzles
<a href="#">A63H 2027/1091</a>	.. with object inserted within; Means or methods for insertion of objects
<b>A63H 2200/00</b>	<b>Computerized interactive toys, e.g. dolls</b>