

## G06C

**DIGITAL COMPUTERS IN WHICH ALL THE COMPUTATION IS EFFECTED MECHANICALLY** (score computers for card games [A63F 1/18](#); construction of keys, printing mechanisms or other parts of general application to the typewriting or printing art [B41](#); keys or printing mechanisms for special applications, see the relevant subclasses, e.g. [G05G](#), [G06K](#); cash registers [G07G 1/00](#))

### References

#### Limiting references

*This place does not cover:*

Score computers for card games	<a href="#">A63F 1/18</a>
Construction of keys, printing mechanisms or other parts of general application to the typewriting or printing art	<a href="#">B41</a>
Computing mechanisms where the output is observed on a scale, like slide rules, are considered analogue computing arrangements	<a href="#">G06G 1/00</a>
Details of mechanisms covered by main groups <a href="#">G06C 9/00</a> , <a href="#">G06C 11/00</a> , <a href="#">G06C 15/00</a> which are applicable to mechanical counters driven only through the lowest denomination	<a href="#">G06M 1/00</a> , <a href="#">G06M 3/00</a>
Cash registers	<a href="#">G07G 1/00</a>

### Special rules of classification

[G06C 3/00](#) takes precedence over [G06C 1/00](#)

## G06C 1/00

**Computing aids in which the computing members form at least part of the displayed result and manipulated directly by hand, e.g. abacus, pocket adding device**

### References

#### Limiting references

*This place does not cover:*

Arrangements for table look-up comprising also computing elements manipulated by hand	<a href="#">G06C 3/00</a>
---	---------------------------

#### Informative references

*Attention is drawn to the following places, which may be of interest for search:*

Rosaries	<a href="#">A44C 23/00</a>
Indicating or scoring devices for games or players	<a href="#">A63B 71/06</a>
Appliances for teaching counting or calculating	<a href="#">G09B 19/02</a>
Models for scientific, medical, or mathematical purposes	<a href="#">G09B 23/00</a>

**G06C 3/00**

Arrangements for table look-up, e.g. menstruation table

**References****Informative references**

Attention is drawn to the following places, which may be of interest for search:

Ovulation period determination in humans	<a href="#">A61B 10/0012</a>
Ovulation period determination in animals	<a href="#">A61D 17/002</a>

**G06C 7/00**

Input mechanisms (pin carriage [G06C 13/02](#))

**References****Limiting references**

This place does not cover:

Pin carriage	<a href="#">G06C 13/02</a>
--------------	----------------------------

**G06C 9/00**

Transfer mechanisms, e.g. for transmitting figures from the input mechanism into the computing mechanism ([G06C 7/10](#), [G06C 11/00](#), [G06C 15/00](#) take precedence)

**References****Limiting references**

This place does not cover:

Places in relation to which this group is residual	<a href="#">G06C 7/10</a> , <a href="#">G06C 11/00</a> , <a href="#">G06C 15/00</a>
--	--

**G06C 11/00**

Output mechanism (marking record carriers in general, visual presentation in general of results of the mathematical operations [G06K](#))

**References****Informative references**

Attention is drawn to the following places, which may be of interest for search:

Marking record carriers in general, visual presentation in general of results of the mathematical operations	<a href="#">G06K</a>
--	----------------------

## G06C 13/00

Storage mechanisms (mechanical counters with input only to the lowest order [G06M](#); information storage in general [G11](#))

### References

#### Informative references

Attention is drawn to the following places, which may be of interest for search:

Mechanical counters with input only to the lowest order	<a href="#">G06M</a>
Information storage in general	<a href="#">G11</a>

## G06C 15/00

Computing mechanisms; Actuating devices therefor (mechanisms for operating automatically upon more than two numbers otherwise than by repeated addition or subtraction [G06C 21/00](#))

### References

#### Limiting references

This place does not cover:

Mechanisms for operating automatically upon more than two numbers otherwise than by repeated addition or subtraction	<a href="#">G06C 21/00</a>
--	----------------------------

## G06C 21/00

Programming mechanisms for determining steps to be performed by the computing machine, e.g. when a key or certain keys are depressed (mechanisms merely for producing multiplication by repeated addition [G06C 15/08](#))

### References

#### Limiting references

This place does not cover:

Mechanisms merely for producing multiplication by repeated addition	<a href="#">G06C 15/08</a>
---	----------------------------

## G06C 23/00

Driving mechanisms for functional elements ([G06C 23/08](#) takes precedence over [G06C 23/02](#) - [G06C 23/06](#))

### Special rules of classification

[G06C 23/08](#) takes precedence over [G06C 23/02](#) - [G06C 23/06](#)

## **G06C 25/00**

**Auxiliary functional arrangements, e.g. interlocks (interlocks in keyboards  
[G06C 7/04](#))**

### **References**

#### ***Limiting references***

*This place does not cover:*

Interlocks in keyboards	<a href="#">G06C 7/04</a>
-------------------------	---------------------------